

12U Division



Core Recreational Soccer Program

Your registration is for both fall and spring seasons. Teams formed in the fall play 7 games. Players are added in the spring, if there is space on a team, then teams play another 7 games for a total of 14 games per year.

Our core program is the foundation for all the fun, excitement and learning that happens on the fields. AYSO is best known for our core program - it's where the large majority of kids fall in love with soccer and make memories that will last a lifetime.

Teams are put together in a way that makes playing soccer about the experience, not wins or losses. It's not about blowing out another team with an unbelievable score; it's about sportsmanship and learning to be the best possible team mate and opponent. Developing players is what we're about, because soccer skills and life skills go hand in hand. AYSO's main purpose is to get kids on the field, provide them with good coaches, and teach them to play soccer.

- Players born in 2007 & 2008, age 12 and under by the end of 2019.
- Games are on Saturdays only, 7 in fall and 7 in spring with starts from 8:30-2pm.
- You will have two practices throughout the week that could be 1 hour each. (coaches choose location)
- Games are 9 vs. 9.
- Common soccer rules, excluding headers.
- Game Fields are 121, 122, & 123 at Adams School in Corvallis.
- Substitutions will occur only at quarter breaks, halftime, or for an injury

Required Team Volunteers

Each team is required to have 1 Head Coach, 1 Asst. Coach, 2 Referees, & 1 Team Manager.

Team Helpers

Each player needs to have someone that contributes to the program. If you are not a required volunteer you are presumed to be a game day helper or a fields helper. These helpers are expected to sign up for a spot on a game day in each season, or pickup a fields task. See the back for more details about game day or fields helpers.

My Tasks

<http://corvallisayso.org/login>

My Volunteer Role is [_____]

- I need to register as a volunteer online.
- I need to sign up for a game day slot.
- I need to sign up for training online.

I need to contact [_____] regarding:

12U Rules

- ⇒ Max Team Size: 12
- ⇒ Players On Field: 9
- ⇒ Center Referee: Yes
- ⇒ Asst. Referees: Yes
- ⇒ Field Size: 70x45yd.
- ⇒ Goal Size: 7x21'
- ⇒ Ball Size: 4
- ⇒ Length Of Game: 15 minute quarters
- ⇒ Noted Rules: No headers or slides.

Vision - To provide world class youth soccer programs that enrich children's lives.

Mission - Develop and deliver quality youth soccer programs, which promote a fun, family environment based on AYSO's six philosophies: Everyone Plays, Balanced Teams, Open Registration, Positive Coaching, Good Sportsmanship, & Player Development. See the back side for more on our six philosophies.





We Are A Volunteer Organization

Our region serves over 1,200 children each year and is administered entirely by volunteers. In order to provide a quality program, we need **YOU!** Everyone is expected to volunteer. Coaching, refereeing, managing a team, concessions, fields, help station, and many other volunteer positions are available for adults and youth.

All volunteers who work directly with children are trained and certified. This includes a background check, concussion training, as well as job specific training. Training sessions are offered locally, prior to the start of each season. No previous soccer or job experience is necessary. We teach you what is required, and you provide the enthusiasm!

Game Day Helper

<http://corvallisayso.org/teams/helper-signup.html>

- Fall & Spring Scheduling Signup Required

Events Helper: helps with miscellaneous jobs such as the Soccer Equipment Sale (Shoe Swap) the first Saturday of the season, or any other special events as they arise.

Concessions Helper: helps on game day at the concession stand for a two hour shift. On-the-job training will be provided. You will be paired with another helper. (concessions@corvallisayso.org)

Registration Helper: helps at the open registration events by guiding applicants through the registration process. On-the-job training will be provided. (registrar@corvallisayso.org)

Safety Helper: helps operate the Safety/Information station on game day, answer questions about game day, general operations, and keep first aid supplies and forms in order for a two hour shift. On-the-job training will be provided. You will be paired with another helper. (safety@corvallisayso.org)

Opening Helper: helps set out equipment for use during the game day, checks fields, and could do other field tasks (like lining fields, helping with nets, etc.). On-the-job training will be provided. (safety@corvallisayso.org)

Fields Helper

Teams will be assigned field tasks, the team is expected to fulfill the assignment. A fields helper for the team would help with completing the task. Tasks often include field lining, field marking, and field re-lining. (fields@corvallisayso.org)

Referee Program

Referees are critical to soccer - the game can't be played without them. Our program will teach male, female, youth (12+), and adults (18-60+) to officiate the game of soccer. Training is provided for all levels. Many referees have turned the experience & training provided into a job refereeing tournaments or other games.

Referee Mentoring Program

What are the benefits of using a mentor? For new and existing referees, a mentor can give you support during those first few games early in the season! They also help to reinforce your good practices and provide friendly feedback for areas that could use improvement throughout the season. A mentor also provides a "live person" to ask all the questions that invariably come up after a game (as opposed to trying to look things up later).

Each year we have a mentoring program for youth and adults. Participants can vary their participation, providing observation or advice, helping provide feedback for advancement, or being a scheduling buddy (ref together). There are many possibilities to get or provide support to fellow referees. Anyone at any level can be a mentor or mentee.

**All Youth Referees
Are Offered A Mentor**

